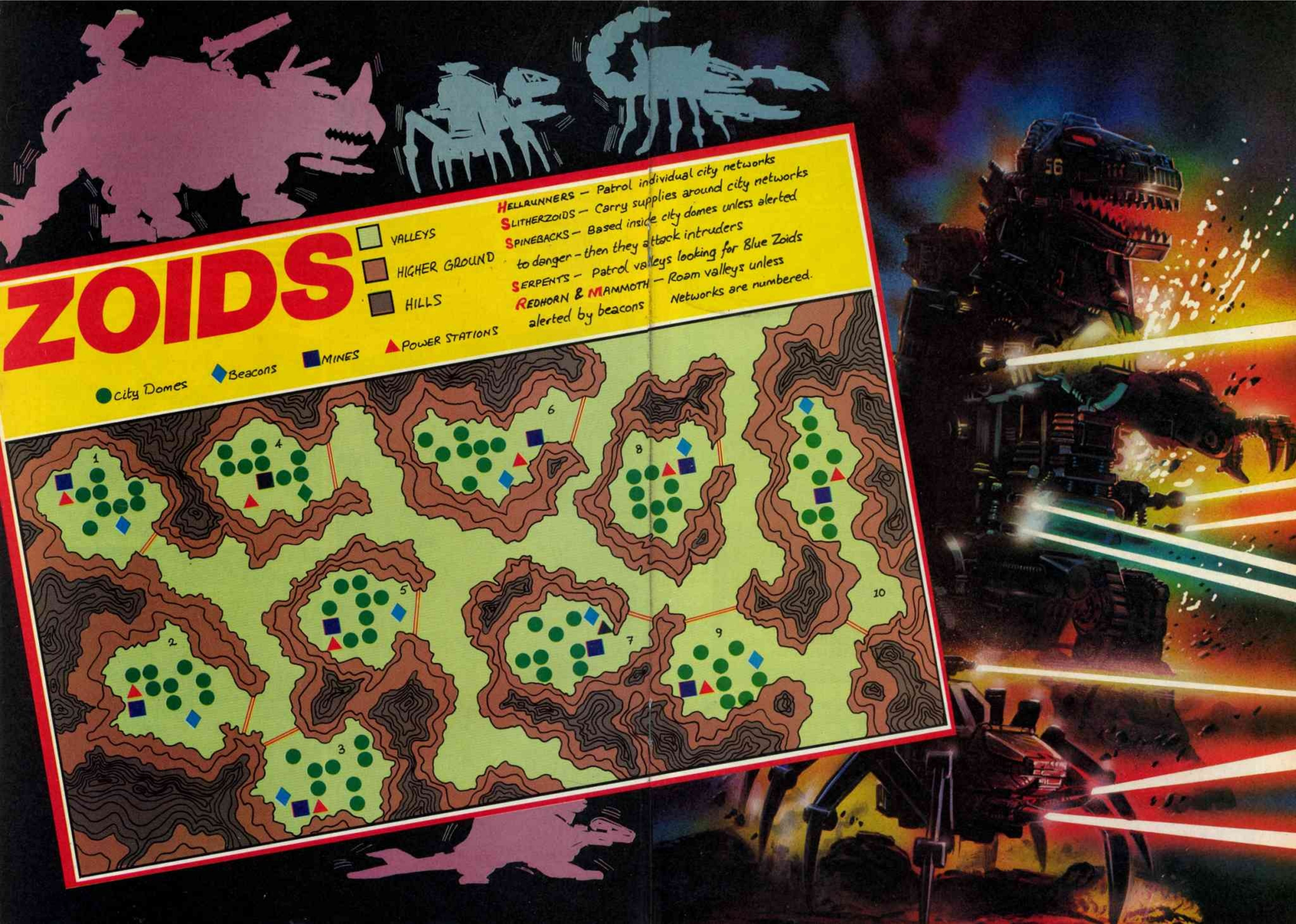

ZOIDS
VALLEYS
HIGHER GROUND
HILLS
HELLRUNNERS – Patrol individual city networks
SLITHERZOIDS – Carry supplies around city networks
SPINEBACKS – Based inside city domes unless alerted to danger – then they attack intruders
SERPENTS – Patrol valleys looking for Blue Zoids
REDHORN & MAMMOTH – Roam valleys unless alerted by beacons
Networks are numbered.
City Domes
Beacons
MINES
POWER STATIONS
1
2
3
4
5
6
7
8
9
10